

Tight Bounds on Information Spreading in Sparse Mobile Networks

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Motivation

Mobile networks are the emerging paradigm of distributed systems



Mobile Devices Networks



Vehicular Networks



Wildlife Surveillance Systems



Field Operations

Mobile Networks: a Closer Look

Mobile networks are distributed systems

- ▶ **dynamic**: topology changes over time. . .

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TCS perspective

Analytical characterization of **information spreading** in mobile networks

Previous Work

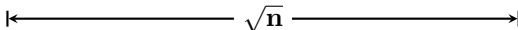
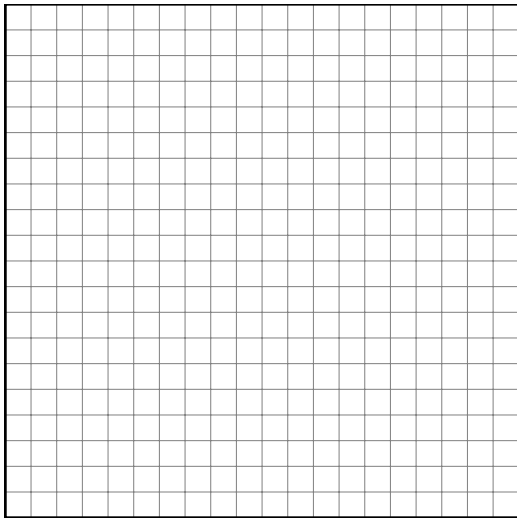
- ▶ Alves *et al.* [Ann. App. Pr. '02] and Kesten *et al.* [Ann. Pr. '05]
 - ▶ Frog Model: infective RWs on \mathbb{Z}^d
 - ▶ shape of the infected volume

- ▶ Dimitriou *et al.* [Disc. App. Math. '06]
 - ▶ RWs on generic graphs
 - ▶ expected infection time as function of the graph expansion

- ▶ Clementi *et al.* [ICALP '09, IPDPS '09] and Peres *et al.* [SODA '11]
 - ▶ time to broadcast a message
 - ▶ dense scenarios above percolation threshold

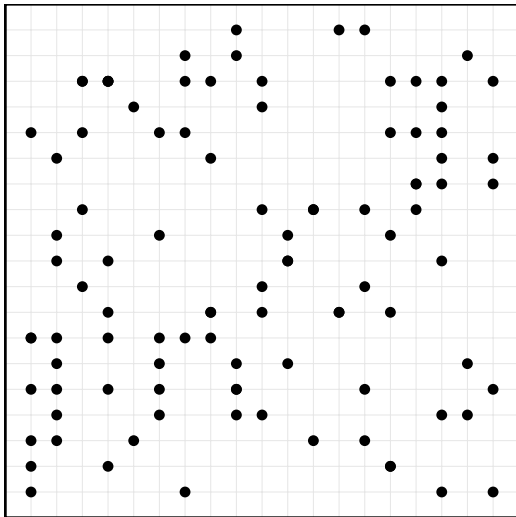
Mobility Model

- ▶ $\sqrt{n} \times \sqrt{n}$ 2D grid



Mobility Model

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- ▶ $k = O(n)$ mobile agents
- ▶ Initial positions \equiv stationary distribution

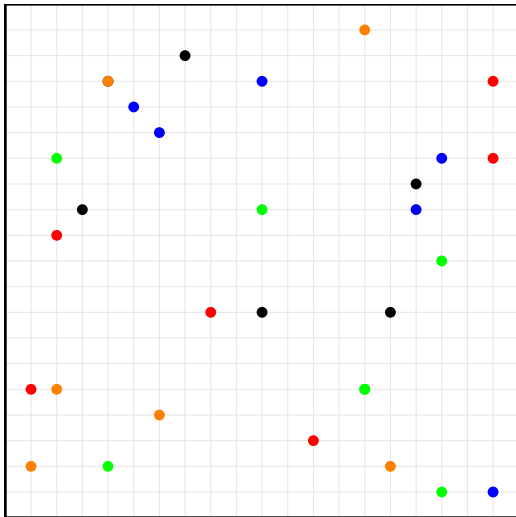


$t = 0$

← \sqrt{n} →

Mobility Model

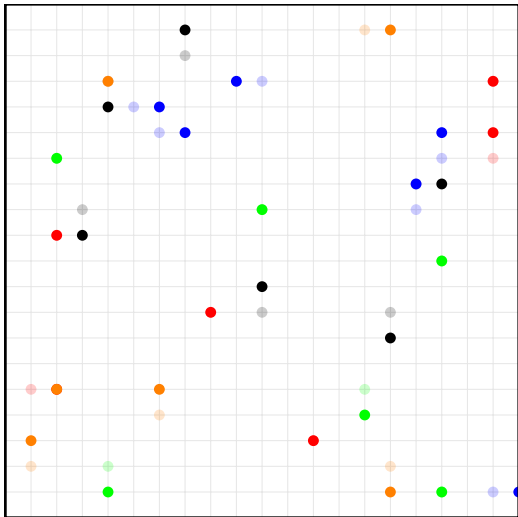
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- ▶ Independent, simple, discrete-time random walks



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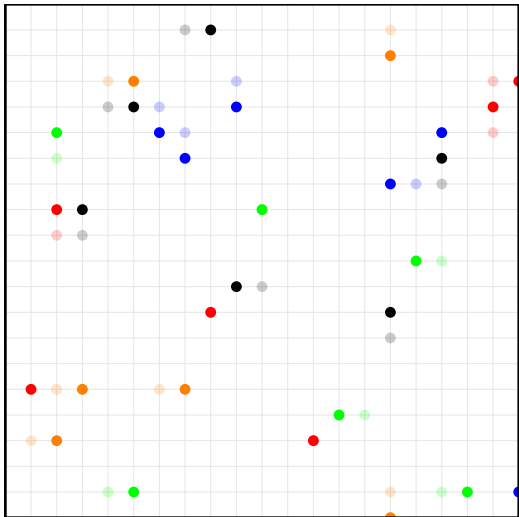
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$t = 1$

Mobility Model

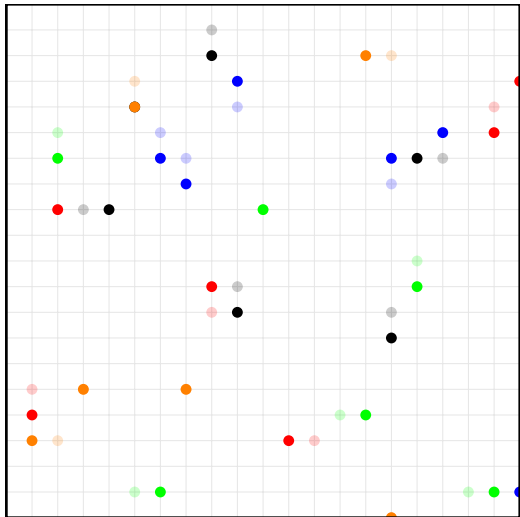
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$t = 2$

Mobility Model

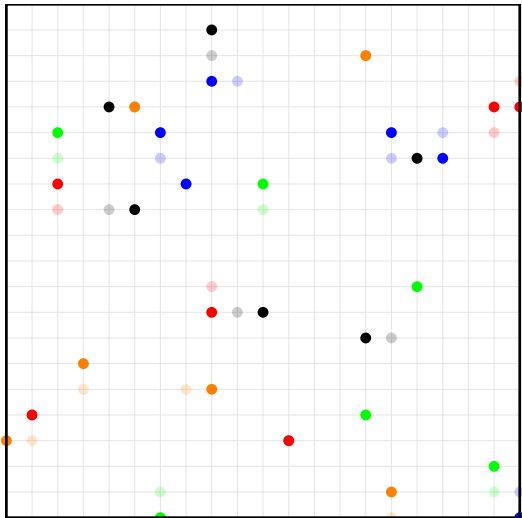
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$t = 3$

Mobility Model

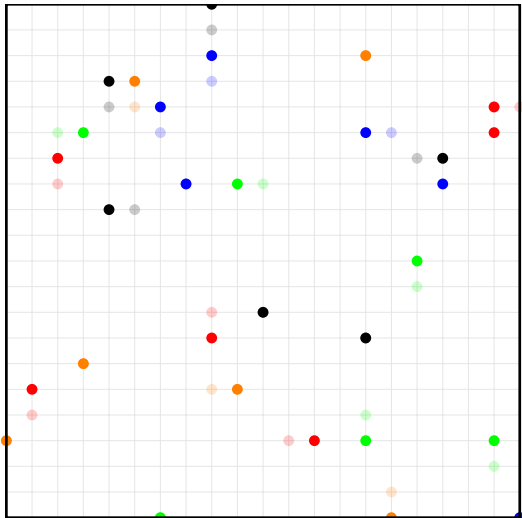
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$t = 4$

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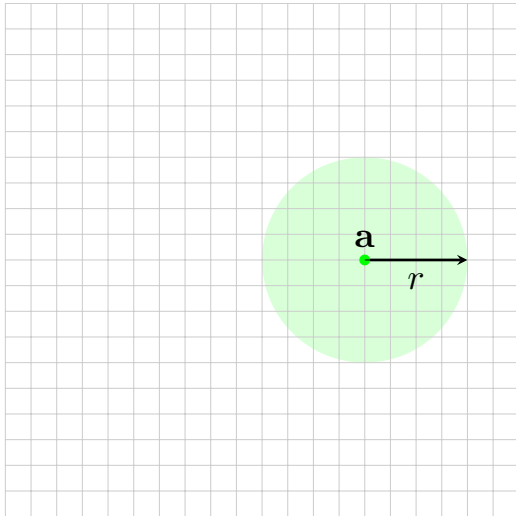


$t = 5$

Communication Model

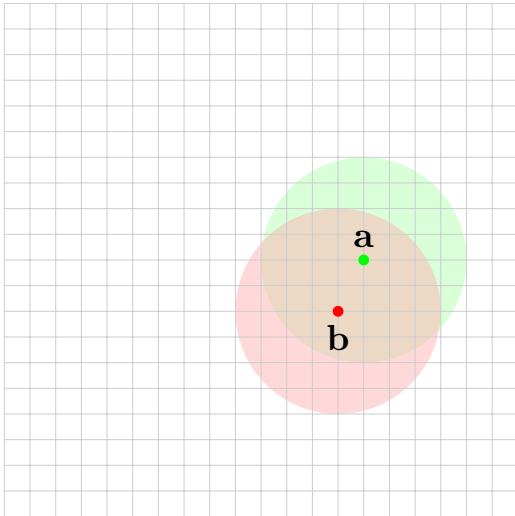
- ▶ Each agent has transmission radius

$$r \geq 0$$



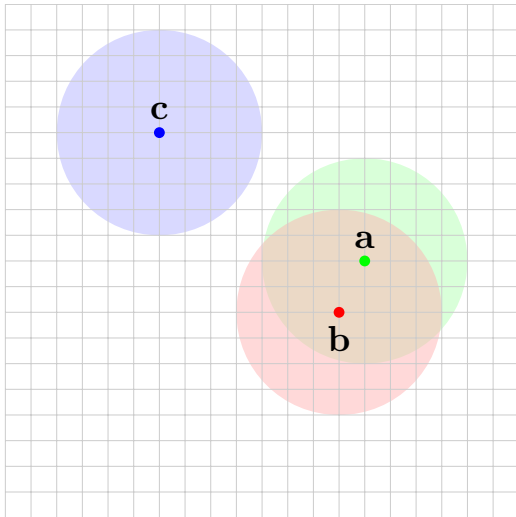
Communication Model

- ▶ Each agent has transmission radius $r \geq 0$
- ▶ $\text{dist}(a, b) \leq r \Rightarrow a \leftrightarrow b$



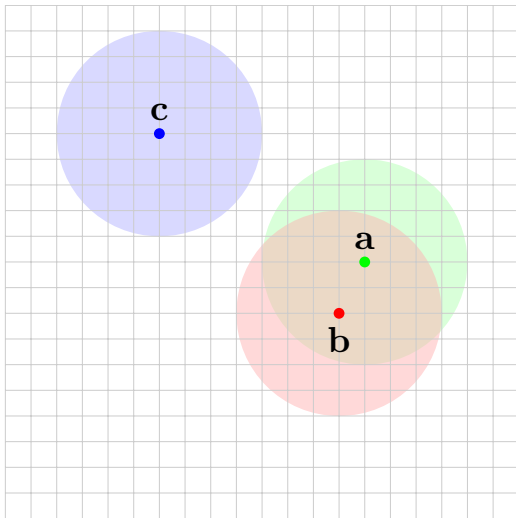
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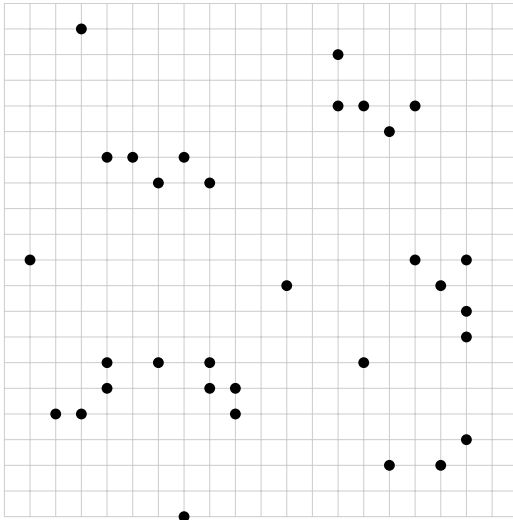
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- ▶ $\text{dist}(c, b) > r \Rightarrow c \nleftrightarrow b$
- ▶ Reliable transmissions (no faults, no radio interference)



Communication Model

- ▶ Visibility graph $G_t(r)$
 - ▶ vertex \equiv agent



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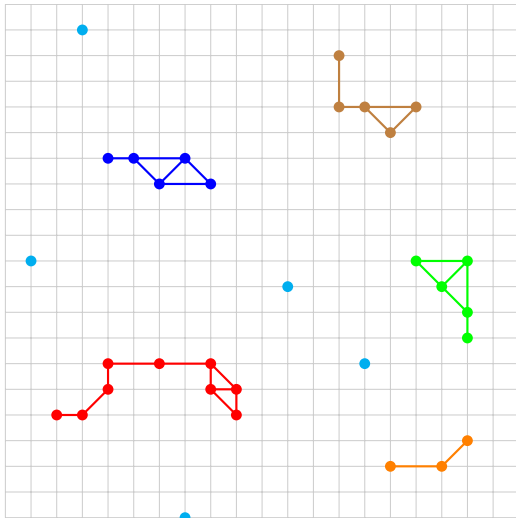
- ▶ vertex \equiv agent

- ▶ edge $\{a, a'\} \in G_t(r)$



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(at time t)



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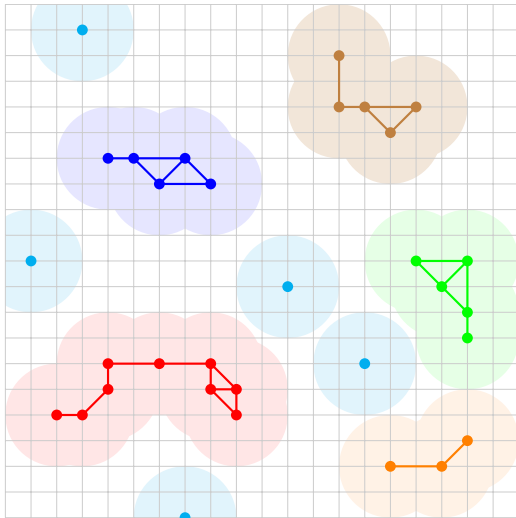
- ▶ edge $\{a, a'\} \in G_t(r)$



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- ▶ each connected component is called “island”



$G_t(r)$

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- ▶ T_B is non-increasing in r : $r' \geq r \Rightarrow T_B(r') \leq T_B(r)$
- ▶ Broadcast analysis extends to gossip, multicast, etc.

Our Contribution

Theorem 1 (Upper Bound on T_B)

Let $r = 0$ (physical meetings). Then, for $k \geq 2$,

$$T_B = \tilde{O}\left(\frac{n}{\sqrt{k}}\right)$$

with probability $\geq 1 - 1/n^2$.

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Since $T_B(r)$ is non-increasing:

Corollary 1

$T_B = \tilde{O}\left(n/\sqrt{k}\right)$ w.h.p. for any $k \geq 2$, $r \geq 0$.

Quite surprisingly, this bound is essentially tight (see next slide)

Our Contribution

Theorem 2 (Lower Bound on T_B)

Let $r \leq \frac{1}{8e^3} \sqrt{n/k}$. Then, for $k \geq 2$,

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If $G_t(r)$ is connected, the results of Clementi *et al.* hold.

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To prove the upper bound on T_B , we show that:

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1. Lemma (Meeting Probability)

$$\Pr \left[\begin{array}{l} \text{two RWs starting at distance } d \\ \text{meet within } d^2 \text{ steps} \end{array} \right] \geq \frac{c_3}{\max\{1, \log d\}}$$

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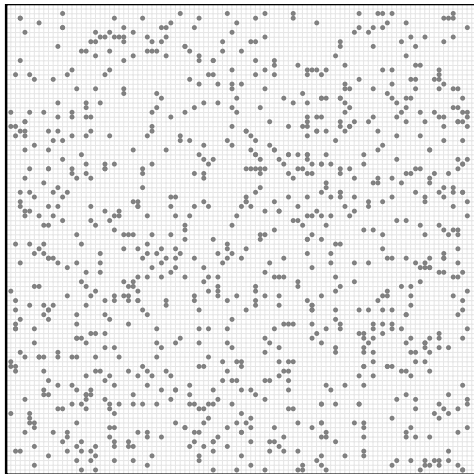
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2. In a short time interval, an informed agent meets (and informs) many other agents that will stay close to the current position
3. The spreading process proceeds smoothly

Upper Bound

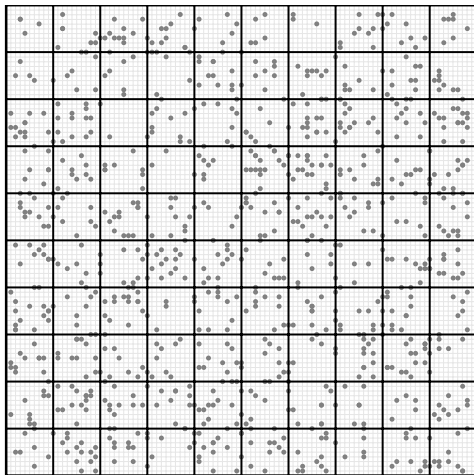


← \sqrt{n} →

Upper Bound

- ▶ Consider the tessellation into cells of side

$$\ell = \Theta\left(\sqrt{(n \log^3 n)/k}\right)$$



↔ ℓ

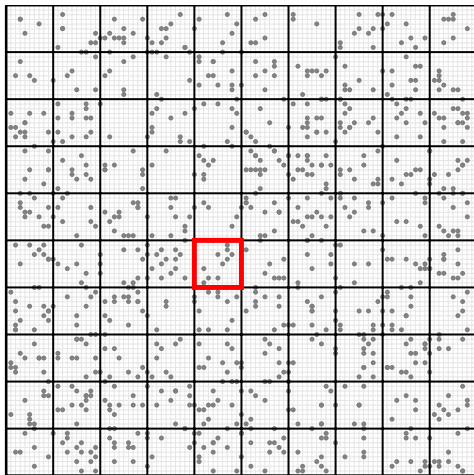
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- ▶ \Rightarrow in each cell, there are always $\Theta(\log^3 n)$ agents w.h.p.

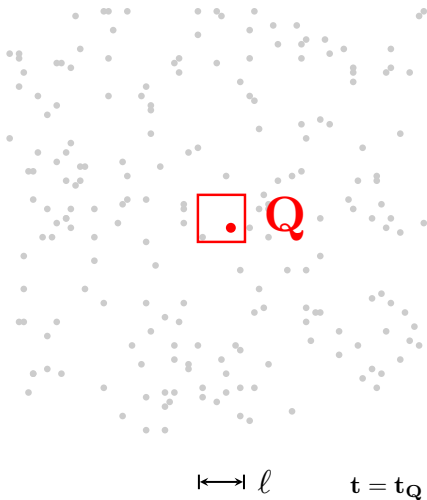


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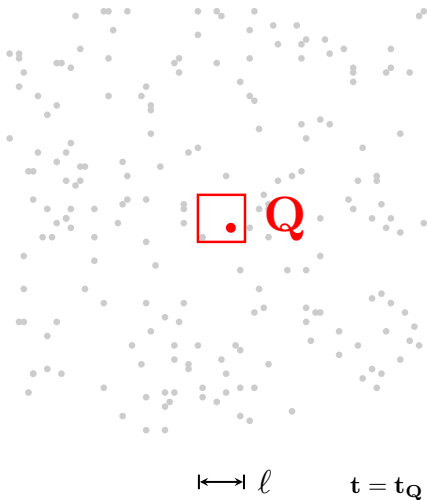
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s.t. cell Q contains an
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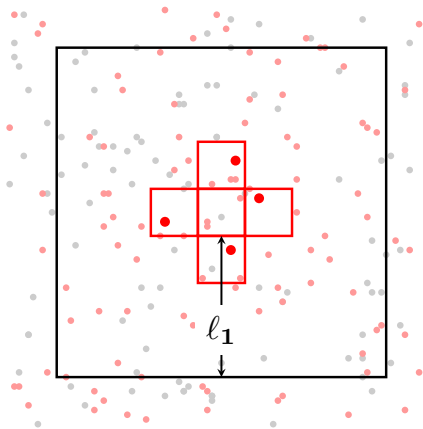
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- ▶ set $\Delta t = \tilde{\Theta}(\ell^2)$



Upper Bound

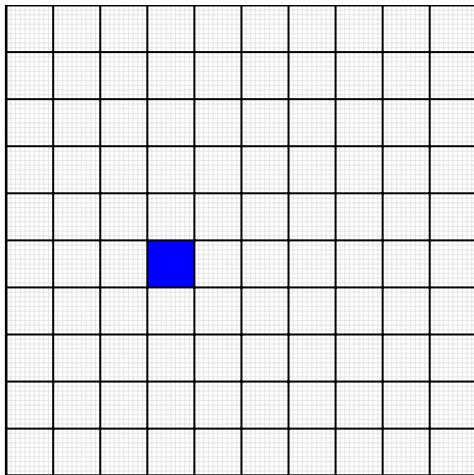
- ▶ t_Q = first time instant
s.t. cell Q contains an
informed agent
- ▶ set $\Delta t = \tilde{\Theta}(\ell^2)$
- ▶ by time $t_Q + \Delta t$,
 - ▶ $\Omega(\log^2 n)$ informed
agents remain at distance
 $\ell_1 = \tilde{O}(\ell)$ from Q
 - ▶ each cell adjacent to Q
has been reached



$$t = t_Q + \Delta t$$

Upper Bound

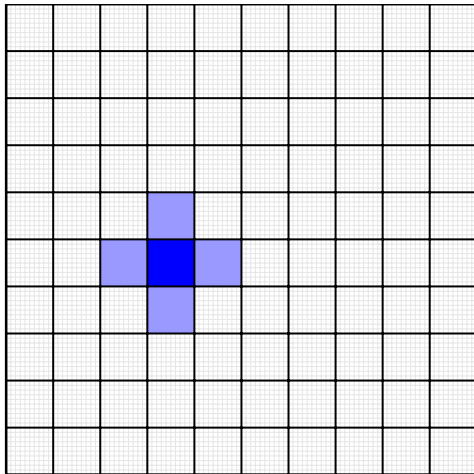
- ▶ by repeating the above argument, at intervals of length $\Delta t \dots$



$t = 0$

Upper Bound

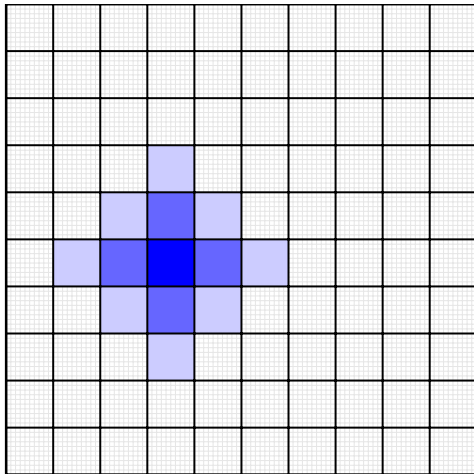
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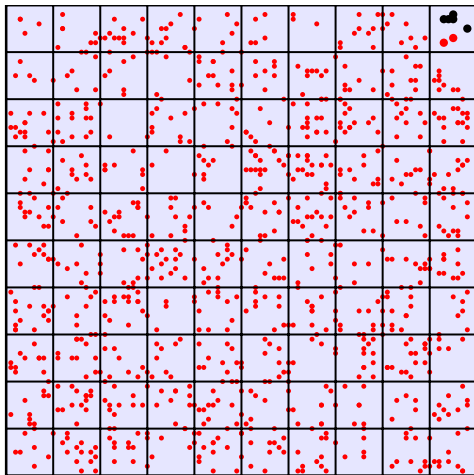


$$t = 2\Delta t$$

Upper Bound

- ▶ by repeating the above argument, at intervals of length $\Delta t \dots$
- ▶ \dots all the cells are reached by time

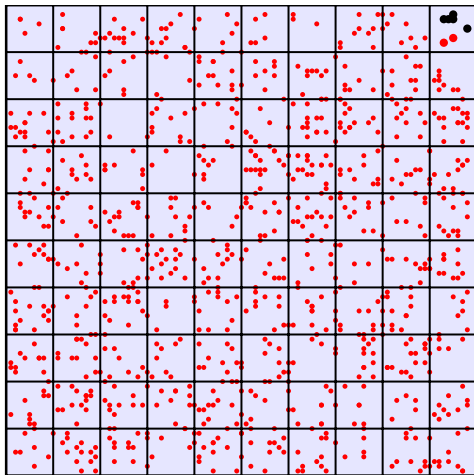
$$T^* = \frac{2\sqrt{n}}{\ell} \Delta t$$



$$t = T^*$$

Upper Bound

- ▶ allowing some more time to inform the possible remaining uninformed agents,

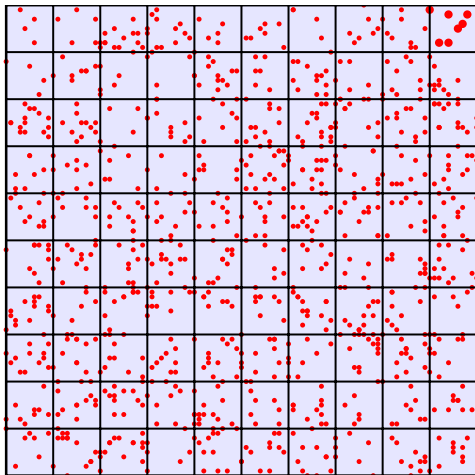


$$t = T^*$$

Upper Bound

- ▶ allowing some more time to inform the possible remaining uninformed agents, we can conclude that

$$T_B \leq T^* + \tilde{\Theta}(\ell^2) = \tilde{O}\left(\frac{n}{\sqrt{k}}\right)$$



$t = T_B$

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Theorem 2 (Lower Bound on T_B)

Let $r \leq \frac{1}{8e^3} \sqrt{n/k}$. Then, for $k \geq 2$,

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with probability $\geq 1 - (2^{-(k-1)} + 1/n + 2/n^2)$.

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Proof Idea

- ▶ For a suitable separation parameter $\gamma = \Theta\left(\sqrt{n/k}\right)$, all the islands of $G_t(\gamma)$ have few agents

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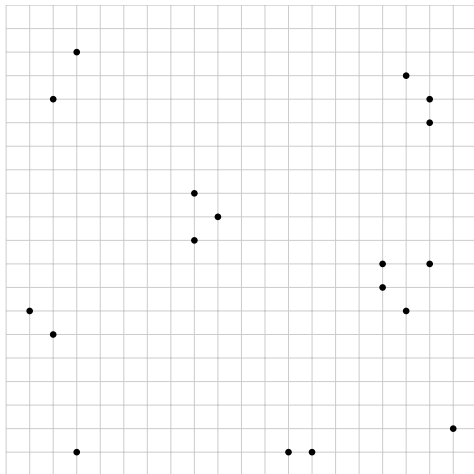
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Proof Idea

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- ▶ T_B is dominated by the time needed to cover the distances between these islands

Lower Bound

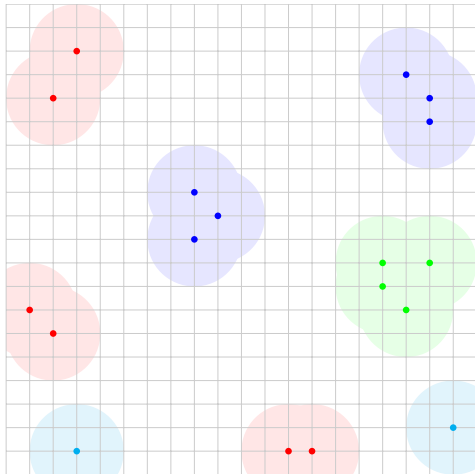
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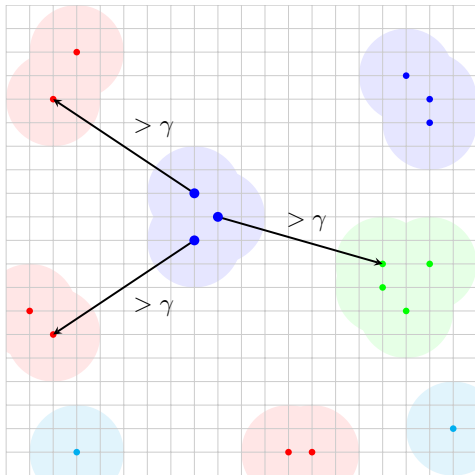
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Lower Bound

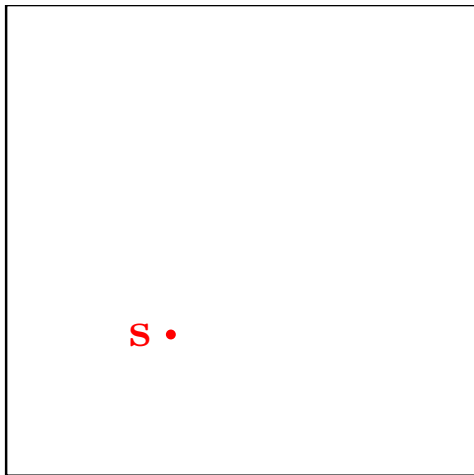
By choosing $\gamma = \Theta\left(\sqrt{n/k}\right)$:

- ▶ at every time instant each island has $\leq \log n$ agents
- ▶ in $\Delta t = \Theta(\gamma^2 / \log n)$ steps the rumor cannot spread outside an island, so the informed area cannot “grow” more than $\gamma \log n$



Lower Bound

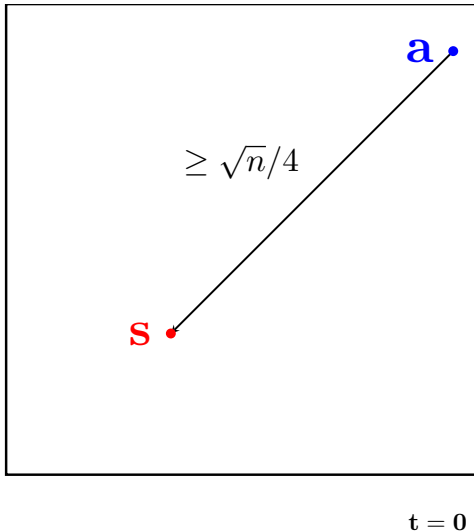
- ▶ At $t = 0$



$t = 0$

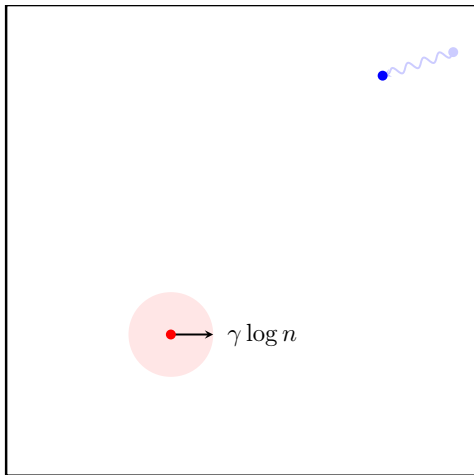
Lower Bound

- ▶ At $t = 0$ there is at least an agent at distance $\geq \sqrt{n}/4$ from the source



Lower Bound

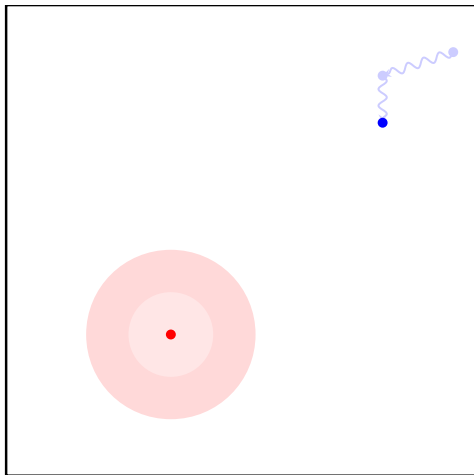
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Lower Bound

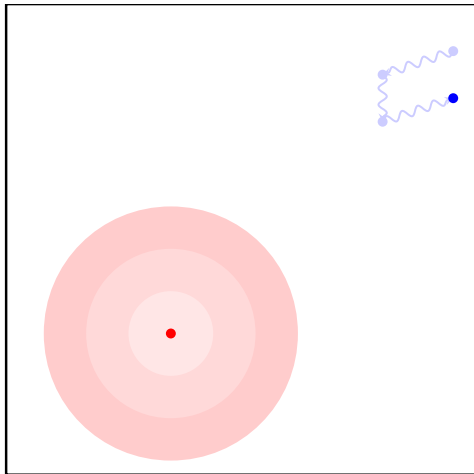
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$t = 2\Delta t$

Lower Bound

- ▶ At $t = 0$ there is at least an **agent** at distance $\geq \sqrt{n}/4$ from the **source**
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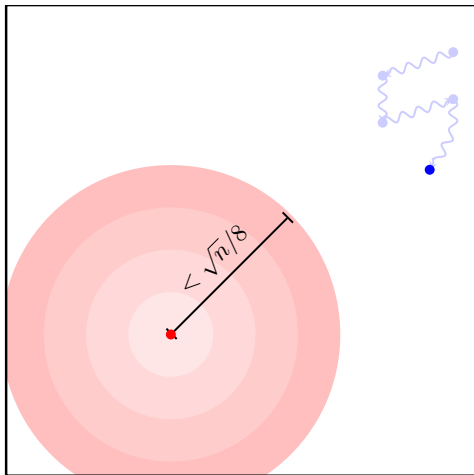


$t = 3\Delta t$

Lower Bound

In $T = \Theta\left(n/(\sqrt{k} \log^2 n)\right)$ steps:

- ▶ the informed area does not cover a distance $> \sqrt{n}/8$

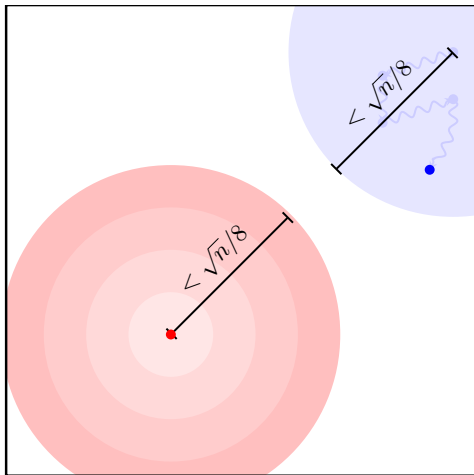


$t = T$

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- ▶ the informed area does not cover a distance $> \sqrt{n}/8$
- ▶ the blue agent does not move towards the informed area more than $2\sqrt{T \log n} < \sqrt{n}/8$ (large deviation bound)

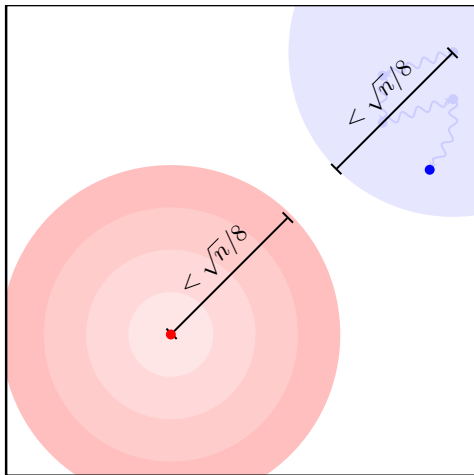


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- ▶ $\Rightarrow T_B > T$



$t = T$

Our Contribution & Open Problems

- ▶ We presented a tight characterization of T_B for a sparse system
 - ▶ UB: (1) lower bounding the meeting probability of two RWs and (2) showing that the spreading process is smooth
 - ▶ LB: showing that T_B is dominated by the inter-island distance

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 - ▶ UB: (1) lower bounding the meeting probability of two RWs and (2) showing that the spreading process is smooth
 - ▶ LB: showing that T_B is dominated by the inter-island distance
- ▶ Our analysis techniques extend to
 - ▶ other communication primitives (gossip, multicast)
 - ▶ related models (Frog Model, mobility with jumps, predator-prey)

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 - ▶ UB: (1) lower bounding the meeting probability of two RWs and (2) showing that the spreading process is smooth
 - ▶ LB: showing that T_B is dominated by the inter-island distance
- ▶ Some open problems
 - ▶ Modeling barriers and obstacles (work in progress)
 - ▶ Tradeoffs between agents' message buffer size and spreading time (work in progress)
 - ▶ More realistic mobility models
- ▶ Generalization to higher dimensions (Lam *et al.*, [arXiv:1104.5268])

Thank You!

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